

ScreenPlay

The Art of Waiting

About ScreenPlay

ScreenPlay is an inclusive, touch-free interactive media display designed for healthcare waiting spaces. ScreenPlay enables people of all abilities and ages to create beautiful music and animations together on a large screen by moving around on the floor in front of it. ScreenPlay rewards *presence* on and slow movement across the play floor, maximizing physical accessibility and reducing hyperactivity in clinic waiting spaces. ScreenPlay is multisensory and features two original compositions by Dr. Deirdre Gribbin: *Picometer*, an interactive string quartet, and *Birdsongs*, a responsive forest soundscape, that augment the creative experience and enhance accessibility for those with visual challenges. ScreenPlay was designed and tested by researchers and clinicians at Canada's largest children's rehabilitation hospital, Holland Bloorview Kids Rehabilitation Hospital in Toronto. It is low maintenance, durable, scalable, evidence-based, and fun.

The Benefits

Touch-free play experience reduces risk of infection spread and eliminates maintenance of traditional waiting room toys.

Accessible, inclusive design enables multiple people of all ages and abilities to play simultaneously.

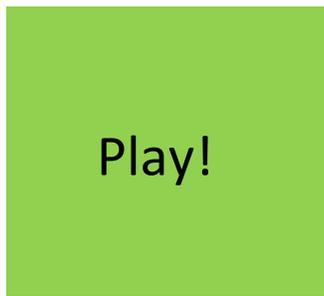
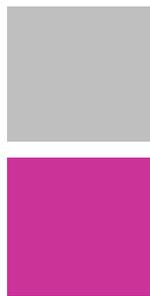
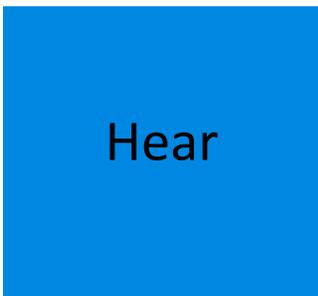
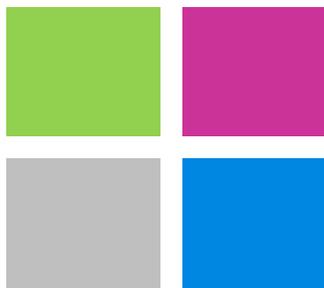
Evidence-Based solution shown to reduce children's waiting anxiety and increase parent and clinic staff satisfaction in a randomized controlled trial with over 300 children and their parents.

The Experience

See animations come to life as you sit, stand, walk, or wheel on the play floor.

Hear the unique music and soundscape composed by your presence on and movement across the floor.

Play, explore, and experience the delight of multisensory creation solo or as a group.

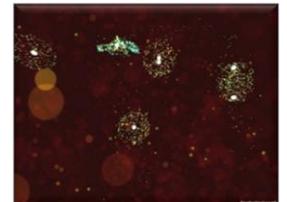
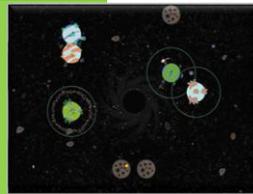
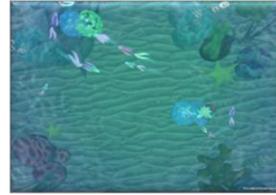


ScreenPlay

Animations at a glance

The Visuals

ScreenPlay offers 14 different animations that everyone can enjoy.



Base Pack

Build one of the Wonders of the World, explore the solar system, dive down to the bottom of the ocean in this fun filled pack created by Game Design students at Sheridan College.



Bruno & the Banana Bunch



Play, interact, and discover hidden delights with Bruno and pals in 5 interactive scenes: Bruno Paints, Party at Bruno's, Bruno at the Park, Bruno's Circus Extravaganza, and Bruno's House.



Stop Motion Animal Pack

At the farm, in the forest or at the bottom of the ocean, watch in delight as these charming Claymation creatures take shape before your eyes.

